

RESUME



KHUSHVEER AHUJA

GAMES DESIGN STUDENT

SPECIALIST IN TECHNOLOGY

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ABOUT ME

I'm a 20 year old Gamespreneur pursuing the technology route to bring new ideas to life in the gaming industry. When I'm not coding for my latest projects, I'm usually working with independent and small ambitious teams of games designers. I love spending my time learning to use my numeric and level design skills to create complex 3D models into my games.

EDUCATION

2018 - 2021

Brunel University
University of London - UK

Games (Technology) Design BA
Honours

WORK EXPERIENCE

JULY 2017 - AUGUST 2017

Mind Maze Internship | Lausanne
Switzerland

- ▶ Shadowed with a Senior Games Programmer
- ▶ Learnt how to use Unity and script a game in C#
- ▶ Finished designing a 3D game
- ▶ Experienced a gaming working environment by talking to other employees and seeing their work

JUNE 2015 - JULY 2015

Wipro Digital and Design IT Internship
London - UK

- ▶ Worked for a global strategic design firm specialising in transformative product-service experiences
- ▶ Completed a three-week internship
- ▶ Achieved a better understanding on User Experience (UX) and Coding Languages, e.g., Python and Java Script

JULY 2017 - JULY 2017

UKIE Experience
London - UK

- ▶ Got a better understanding on how the gaming industry works
- ▶ Experienced a working environment and got to know the team very well by socialising and making new contacts

SKILLS

Python



C#



Unity



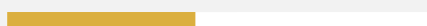
Clickteam Fusion



Maya



Photoshop



EXTRAS

- ▶ Participated in the 45 miles Palace to Palace 2015 Cycling fundraiser for The Prince's Trust.
- ▶ Successfully raised £2200 for the charity
- ▶ Participated in the 5-kilometre colour run for the NSPCC Charity
- ▶ Completed Gold Duke of Edinburgh