- V I D H I   D E S A I -

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ACHIEVEMENTS

Won the prize for UI design in the MLH Hackathon at Brunel University.

This was a mini event conducted during the Hackathon. It was a UI challenge to design a website from scratch in under 20 minutes, there were 20 participants and the theme was Christmas. This challenge taught me how to be creative under strict guidelines.

Founder, Entrepreneur Society, Brunel University

The Entrepreneurs Society at Brunel was founded by me with the help and encouragement of my lecturers. The Society had to be founded by 15 founding members and elections were to be held to elect office members. I managed to get 30 founding members and managed to hold an independent election to elect office bearers. I learnt how to organise people and encourage them to be more ambitious in life.

Finalist, Venture Competition , Brunel University

I joined a Learning Management System being developed by my faculty. Our product was shortlisted for the Venture Competition hosted by Brunel University. I was asked to prepare and present the presentation of our project to the judges. I learnt how to work in teams, speak and present in public, prepare a creative presentation, simplify complex ideas and present them in an easy to understand message.

EDUCATION

Brunel University, London, UK

BSc *Computer Science (Artificial Intelligence) to be completed by 2022.*

Level 1 Modules:

Logic & Computation (B+), Data & Information (B+) , Information Systems & Organisations (A) , Software Implementation (B+) , Software Design (A+)*

HSC *Examination (Maharashtra state board) conducted in March 2018 and passed the examination with 71.34%.*

SSC *Exam (Maharashtra State Board) conducted in March 2016 and passed the examination with 89.8%.*

- T h a n k   y o u !   -

WORK EXPERIENCE

Research Assistant (Summer Job), Brunel University

The position was to help develop a business model for a Brunel-venture that will deliver applied research projects in the area of Digital Economy to Industry. Particular focus was placed on delivering projects close to the expertise of the department (Data Analysis and Cybersecurity). The position was responsible for developing a feasibility study.

More specifically analysing similar business models in other universities in UK and around the globe. Analysing Industrial needs Identifying skills needed within the computer science department to deliver the identified needs in offerings to industry and develop the business model.

INTERESTS

Motor Sports, Painting, Musical Theatre, Golf and Digital Arts

REFERENCES

Available on Request

OTHER ACHIEVEMENTS

Won the prize for UI design in the MLH Hackathon at Brunel University

Member of the Innovia: Women in STEM Society

Founder, Atheist and Humanist Society, Brunel University (Proposed)

Elected as the Student Rep for Computer Science - Level 1 & 2

Recipient of Brunel Plus Silver Level Award

- Thank you! -